

**AMENDMENTS TO THE SPECIFICATION**

**Please replace the paragraph bridging pages 13 and 14 with the following amended paragraph:**

The deletion part 58 deletes game data in accordance with an instruction of the input device 22 or the like. At this time, when the deletion of the game data storage part 40 having no replication source is instructed by, for example, the input device 22 or the like, original item data and replica item data stored in one of the game data storage parts 40 as a direct or indirect replication target of the game data storage part 40 are updated so that replica items, identical in number to the number of original items relating to the original item data stored in the game data storage part 40 whose deletion is instructed, are changed to original items. At this time, data to specify the replication source stored in the game data storage part 40 as still another replication target is changed to data to specify said one of the game data ~~storage~~ storage parts 40. Then, the game data storage part 40 whose deletion has been instructed is deleted. Also, in the case where the deletion of the other game data storage part 40 is instructed, the game data storage part 40 is deleted.